**Name:**

# Reflection 2

Type the name of each of your group members, including yourself, in a separate column, **alphabetized by last name**. For each person, indicate the extent to which you agree with the statement on the left, using a scale of 1-4 (1=strongly disagree; 2=moderately disagree; 3=moderately agree; 4=strongly agree). Total the numbers in each column.

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Member Names: |  |  |  |  |  |
| Attends group meetings regularly and arrives on time. |  |  |  |  |  |
| Contributes meaningfully  to group discussions. |  |  |  |  |  |
| Completes assigned  work on time. |  |  |  |  |  |
| Prepares work in  a quality manner. |  |  |  |  |  |
| Demonstrates a cooperative and supportive attitude. |  |  |  |  |  |
| Contributes significantly to the success of Project 2. |  |  |  |  |  |
| Totals: |  |  |  |  |  |

## Feedback on Project 2

You must write an informal reflection on the process of creating the design document and prototype for your software product. The reflection must be at least 250 words (which is approximately 1 double-spaced page). You may cover other topics, but at a minimum, please address the questions below:

1. How has your project changed since you started designing it?
2. Do you think the design will make the programming task easier? If so, how? If not, why not?
3. Was the prototype useful? Did it resolve any questions you had?
4. Did your concerns about your project change during the design process?
5. Is your team functioning well? Is everyone contributing?
6. How could your team function better?
7. Were the behaviors of any of your team members particularly valuable or detrimental to the team? Explain.